# Implementation of Motion Detector and study its Behavior

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Abstract- Intelligent video surveillance is considered to be one of the most active research areas in computer vision. The aim is to systematically retrieve useful information from a great amount of videos composed by surveillance cameras by automatically observing, tracking and identifying objects of interest, and understanding and investigating their schemes. Video surveillance has a wide range of applications both in public and private environments, such as homeland security, crime prevention, traffic control, accident prediction and detection, and monitoring patients, elderly and children at home

*Index Terms* motion, intelligence, computer vision, simulation

# I. INTRODUCTION

Intelligent video surveillance is considered to be one of the most active research areas in computer vision. The aim is to systematically retrieve useful information from a great amount of videos composed by surveillance cameras by automatically observing, tracking and identifying objects of interest, and understanding and investigating their schemes. Video surveillance has a wide range of applications both in public and private environments, such as homeland security, crime prevention, traffic control, accident prediction and detection, and monitoring patients, elderly and children at home. These applications need observe indoor and outdoor scenes of airports, train stations, highways, parking lots, stores, shopping malls and offices. There is a growing interest in video surveillance because of growing possibility of cheap sensors and processors, and also a requirement for safety and security from the public. Today, there are tens of thousands of cameras in a city collecting a heavy amount of data on a daily basis. Researchers are recommending establishing intelligent systems to systematically extract information from large scale data.

The sense of touch permits humans to find out object properties, alike size, temperature, vibration and texture, and to recognise slippage and calculate grasping force during administration works. As in humans, the sense of touch in robots would confer to depicting the intercommunication among the artefact and its surrounding environment. As a result, advances in artificial skin-like sensory systems, adequate of mimicking the human sense of touch, would facilitate various applications in the neuroprosthetics, humanoid robotics and wearable robotics domains.

Various types of artificial sensitive skin (both synthetic skin and bioartificial skins) have been plotted for a long time and a large number of transduction strategies have been described in the literature. Transduction scheme composed in the conversion of one form of energy into another one. In the human skin, tangible transduction is a difficult scheme included populations of mechanosensitive neural fibres stimulate the distal fingerpad and the skin with its several layers, consisting fingerprints. The mechano electrotransduction (or mechanoneurotransduction) develop when an external stimulus transfers energy to the human fingerpad, in contact mode or contactless so to bring out series of electrical discharges that reach the brain via the distinct pathways and code the stimulus in a noncognitive form.

Biomimetics in the design of artificial fingers can go over and above the use of soft materials. Indeed, the performance of utilizing soft materials is improved if analysis and physiology of human fingers are investigated. The soft and pulpy tissue that is commenced among the skeletal bone and the skin addresses various functions, alike deplete mechanical energy at the time influenced and secured the bone tissues from lesions; due to its softness and of the flexible nature of the skin, the pulpy tissue can Sensors integrate to most uneven surfaces of normally used objects; moreover, because of its viscoelastic nature, it misuse strain energy that is convinced at the time of manipulation of definite objects, thus maintaining the intercommunication. From this investigation it pursue that making soft robotic fingers is of predominant significant for a safer, more stable and reliable intercommunication among the robot finger and the tackled objects.

### Literature Review

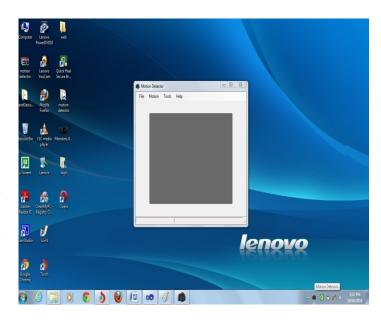
Xiaogang Wang: This paper explains the current establishment of pertinent technologies from the approaches of computer vision and paradigm identification. The covered topics involves multi-camera calibration, computing the topology of camera networks, multi-camera tracking, object re-discover, multi-camera activity investigation and cooperative video surveillance both with active and static cameras. Brief illustration of their technical limitation and equivalence of various solutions are delivered. It main attention is on the connection and combination of distinct modules in several environments and application framework. According to the most current works, some issues can be jointly solved in order to upgrade coherence and accuracy. With the fast establishment of surveillance systems, the scales and confusions of camera networks are enlarged and the supervised environments are becoming more and more difficult and crowded. This paper explores how to face these apparent challenges.

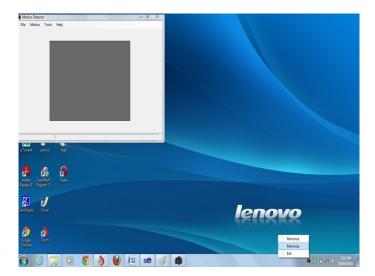
Shyamal Patel et al: The main objective of this review paper is to outline current establishment in the field of wearable sensors and systems that are pertinent to the field of rehabilitation. The growing body of work main attention is on the application of wearable technology to supervise older adults and subjects with chronic conditions in the home and community settings explains the spotlight of this review paper on encapsulate clinical uses of wearable technology recently drawing undergoing assessment rather than outlining the establishment of new wearable sensors and systems. A short sketch of key enabling technologies (i.e. sensor technology, communication technology, and data analysis techniques) that have permitted researchers to perform wearable systems is followed by a brief explanation of prime areas of application of wearable technology. Applications outline in this review paper involve those that focus on health and wellness, safety, home rehabilitation, assessment of treatment efficacy, and early identification of disorders. The combination of wearable and ambient sensors is suggested in the context of attaining home observer of older adults and subjects with chronic conditions. Future work need to enhance the field toward clinical classification of wearable sensors and systems is suggested.

Che-Chang Yang et al: This paper analyzes the establishment of wearable accelerometry-based motion detectors. The principle of accelerometry measurement, sensor properties and sensor placements are first popularized. Several kinds of research with the use of accelerometry-based wearable motion detectors for physical activity supervise and assessment, composing posture and movement categorization, evaluation of energy expenditure, fall detection and balance control decision, are also audited. Ultimately, this paper reviews and contrast current commercial products to deliver an overall outlook of existing establishment status and available technologies.

Chiara Lucarotti: This paper survey the state of the art of artificial tactile sensing, with a specifically attention on bio-hybrid and fullybiological perspectives. To this objective, the study of physiology of the human sense of touch and of the coding scheme of tactile information is an important starting point, which is shortly examined in this analysis. Then, the advancement towards the establishment of an artificial sense of touch is analyzed. Artificial tactile sensing is investigated with respect to the available perspectives to formulate the outer interface layer: synthetic skin versus bio-artificial skin. With specific respect to the synthetic skin perspective, a detailed overview is delivered on several technologies and transduction principles that can be united beneath the skin layer. Then, the main attention moves to perspectives classified by the use of bio-artificial skin as an outer layer of the artificial sensory system. Within this design solution for the skin, biohybrid and fully-biological tactile sensing systems are thoroughly presented: although powerful outcome have been reported for the establishment of tissue engineered skins, the establishment of mechanotransduction units and their combination is a current trend that is still undeveloped, therefore need research efforts and investments. In the last part of the paper, application domains and perspectives of the audit tactile sensing technologies are explained.

# **Experimental Results**









# ACKNOWLEDGMENT

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